

Interview and digital presentation

Questions & Answers



Dear Game Development candidate!

We will soon be meeting for an interview. You have probably already found all the necessary information on our website, but in this file we would like to provide you with some additional information and tips to help you prepare for the interview and create your presentation.

We hope that you will find this information useful and that it will help you prepare for the interview.

Interview



When will my interview take place?

The interview with your digital presentation will take place either at the Collegium Da Vinci building or online (if you are not in Poland) on **21-24 July 2026**

between 9:00 a.m. and 7:00 p.m. (you will receive an invitation to the interview with the date and time specified **by e-mail on 17 July**).



What do I need to do to take part in the interview?

To take part in the interview, you must complete the following admission steps:

- create a candidate account in the [application form](#) and fill it with your personal data,
- e-sign the admission documents,
- attach a file with your digital presentation (or a file with a link to it) and a [statement of authorship \(click to download\)](#) to your candidate account,
- attach your English language certificate at B2 level (if required) to your candidate account,
- submit your high school leaving certificate to the admission office (if you are in Poland) or attach it to your candidate account,

You have **until 14 July** to complete the above steps.

Remember to take an ID card with a photo to the interview.



What is the interview about? When will I receive the results?

The interview is meant to help us learn about your passions and inspirations. The committee evaluates categories such as: passion for games, interests and creative activities, basic knowledge of games, communication skills and general knowledge of the specifics of the field of study. During the interview, you can present your creative works, but this is not mandatory. The results will be announced by **29 July**.

Preparation of digital presentation

You can create your presentation using any tool (e.g. Canva, PowerPoint).



What questions should the presentation answer?

- What is your experience with games?
- Why do you want to create games?
- Why do you want to study at CDV, what do you want to achieve?
- Why are you choosing Game Development? What aspect of game development interests you the most (game design, graphics, programming, etc.)?
- Are you creative and actively involved in creative projects – if so, in what way? At this stage of your self-presentation, you may also present your own creative works, but it is not mandatory.
- What is your preferred working style? Do you prefer to work individually or as part of a team?

Please name the digital presentation file with your first and last name, then attach it along with a scan of the signed [statement of authorship \(click to download\)](#) in your candidate account.

Do you have any questions? Please feel free to contact us.

Remember – there is no need to stress!

During the interview, above all, we want to get to know you better!

It will be fine!



If you have any questions, doubts, or something is unclear to you, please call the number below, and I will be happy to explain.

Joanna Jessa

Interview coordinator

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